Object of the game
See how well you know the other generation through a series of fun questions. The first team to get both mover pieces across the board wins the game.

Setting up
Parents and kids play as teams and sit on opposite sides of the board. Separate and shuffle the three decks of cards. Teams place their mover pieces on their starting positions.

Playing the game
Kids go first. The parents draw a question card and read out the first kids’ question. If the kids answer correctly, they move forward one space and the parents ask the next question from the card. If they do not answer correctly, they do not move ahead and their turn is over.

By correctly answering all three questions on a card, teams may move ahead up to three spaces on each turn.

The card is returned to the bottom of the pile, and it is now the parents’ turn.

Bumping
If you land on the same space as the opposition, you bump their mover back two spaces.

Moving
Teams may only move one mover piece forward per turn. For instance, if a team answers the second and third question correctly, they must move the same mover piece forward.

Teams may not move backwards unless instructed by a Wild Card, or they are bumped by the opposition.

Once your mover piece reaches the other side of the board, your turn is over.

Wild Cards
When you land on one of your own Wild Card spaces, you pick up a Wild Card, immediately follow the instructions and continue your turn.

When you land on one of the opposition’s Wild Card spaces, you only draw a Wild Card if it is the end of your turn.

For instance, if the parents land on a kids’ Wild Card space and answer their question incorrectly, they must pick up a Wild Card and follow the instructions.

Quick Rules
1. Separate and shuffle the cards.
2. Place your mover pieces on the start spaces.
3. Parents ask the kids the first question.
4. Answer correctly, move ahead one space and receive the next question.
5. Answer incorrectly and your turn is over.
6. Your turn is over at the end of each card, or when your mover reaches the other side.
7. Pick up your own Wild Cards as soon as you land on your own Wild Card space and continue your turn.
8. Only pick up the opposition’s Wild Cards if your turn ends and you are still on one of their Wild Card spaces.
9. Land on the same space as the opposition and bump them back 2 spaces.
10. First team to get both mover pieces across the board wins!